

IEEE CSS YPVCC Code Submission Policy

If a contribution of your paper relates to an algorithm that is implemented in simulation or experiments, you are strongly encouraged to submit the code and data which produced the results described in your paper. Reviewers are encouraged to look at this supplementary material, but it is not required. They will, however, be asked to keep any submitted code and data in strict confidentiality and use it only for reviewing purposes. Once accepted, however, this code should be publicly accessible (unless indicated otherwise by the submitting author) and linked to the accepted paper.

There are several ways to submit your source code and data at the time of paper submission.

1. Include the source code and data in a zip file/tar ball, along with any additional supplementary material for your paper and upload to PaperPlaza.
2. Upload the source code and data to a public repository (such as [CodeOcean](#) or [GitHub](#)). A link to this repository must be provided in a text file, along with any additional supplementary material for your paper, and uploaded to PaperPlaza. Create a Document Object Identifier ([DOI](#), for example, on [CodeOcean](#) or [GitHub](#)) and include this DOI as a reference within the submitted paper.

A SUMMARY file must be included which describes the overall components and intent of the code. A README file must be included which describes the steps required to reproduce simulated results and/or to build/execute the provided code. If possible, minimize the amount of effort required to reproduce the development environment (Ex. specify Matlab/Simulink version, use virtual environments for Python code, or define Docker containers). Describe any software library dependencies (and include their licenses) or specialized hardware required to run the code (Ex. GPUs or lab equipment).

Authors must specify and include the license file for [the type of license](#) under which the provided source code may be used.